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Computer Organization and Architecture Computer technology has made incredible improvement in the past half century. In the early part of computer evolution, there were no stored-program computer, the computational power was less and on the top of it the size of the computer was a very huge one.

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Architecture and organization Computer architecture deals with the design of computers, data storage devices, and networking components that store and run programs, transmit data, and drive interactions between computers, across networks, and with users.

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1.19 CONTROL FLOW AND DATA FLOW COMPUTERS The basic architecture of a conventional computer consists of a CPU, memory and inputoutput devices. This architecture was given by John von Neumann in mid 1940s, and hence such an architecture is called von Neumann architecture.

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-Computer Organization & Design (4th Ed), Patterson and Hennessy, Morgan Kaufmann 2008 'also used in ST Part 1 ^ omputer Design -Digital Design and Computer Architecture, Harris and Harris, Morgan Kaufmann 2007 'also used in ST Part 1A Digital Electronics -Structured Computer Organization (5th Ed), Tannenbaum, Prentice-Hall 2005

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Computer Architecture: Computer Architecture is a functional description of requirements and ...

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Computer architecture is the science and art of selecting and interconnecting hardware components to create a computer that meets functional, performance and cost goals. This course qualitatively and quantitatively examines computer design trade-offs and teaches the fundamentals of computer architecture and organization, including CPU, memory, registers, arithmetic unit, control unit, and ...

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This book is completely updated and revised for a one-semester upper level undergraduate course in Computer Architecture, and suitable for use in an undergraduate CS, EE, or CE curriculum at the junior or senior level. Students should have had a course(s) covering introductory topics in digital logic and computer organization.